

2015 (16u) Tournament Rules

- A. The Champions Cup will be comprised of registered ASA or ISF 16u teams (registered/and or age the team participates in ASA Championship Play dictates the age group the team may register for in the Champions Cup) with the exception of one host/team pool fill-in team. Additionally, at the sole discretion of the Tournament Director, a 14u team may be substituted as a fill-in team for last minute withdrawal of an accepted team.
- B. ASA rules apply, except:
 - i. Double first base will not be installed at all locations;
 - ii. Chin straps and facemasks are required, except for ISF-registered teams
 - iii. Pool Play Only ... Unlimited re-entry, must maintain batting order integrity. Batting 9 on Line Up Card or listing 10 using the Flex Rule
 - iv. Unsigned players will wear Champions Cup silicon wrist bands identifying year of graduation: 2016 orange, 2017 green, 2018 yellow, 2019 pink and younger. Pitchers cannot wear on same pitching arm. Black silicon wrist bands are worn by players who have verballed or committed.
 - v. Any fields but especially fields using temporary fencing: Reference ASA Rule 8.5.1 "When a fair batted ball: 1. Bounced over, rolls under or through a fence etc...." Player closest to ball should raise arms as a signal of an unplayable ball.
- C. <u>No infield practice</u>. Team listed first or top of bracket will occupy third base dugout; unless already occupied from previous game.
- D. ASA run ahead rule applies -- 15 runs after 3 innings, or 2-1/2 innings if home team is ahead -- 12 runs after 4 innings, or 3-1/2 innings if home team is ahead -- and 8 runs after 5 innings, or 4-1/2 innings if home team is ahead.
- E. No new inning will start after 1 hour 30 minutes (pool and bracket). Tiebreaker at time limit or at the beginning of the 8th inning, whichever is first (bracket play only). *No tiebreaker in POOL PLAY.*

During pool play, upon expiration of the time rule (no new inning after 1 hour 30 minutes) with less than seven (7) innings played, the inning will be played to <u>full completion</u>. If the 7th inning has started, VISITORS will finish their at Bat. If HOME TEAM is ahead, game will be ended as complete. If behind or tied, game will be ended with the scoring of the ahead run. Pool games can end in a tie.

- F. Home team will supply official scorekeeper. Both teams are responsible to hand in score cards to score tables at each site. Any team failing to turn in score cards within a 30 minute window will have their games posted as a 7-0 forfeit.
- G. Home team to be decided by a coin flip before the beginning of the game
- H. Protests All protests will be decided before the next pitch. The UIC present at the site where the protest has been lodged will decide all protests. The UIC may consult any individual or other source of information, at the UIC's sole discretion. All decisions made by the UIC are final.
- I. Equipment, helmets & bats All equipment, helmets and bats must comply with current ASA certification standards. Equipment that is judged not in compliance shall be removed from competition and held until the end of tournament. All items not retrieved by the end of the tournament will be disposed.
- J. Any ejection of a coach, player, parent or spectator, shall result in a (1) game suspension, unless appealed to site director, and unanimously agreed upon by site director and site UIC.
- K. Tiebreaker for pool standings:
 - 1. Total record (W=1, L=0, T=.5 points)
 - 2. Head-to-head
 - 3. Least runs allowed
 - 4. Most runs scored
 - 5. Coin flip
- L. The pool play order of finish as posted on website <u>www.championscup.org</u> will be the official and only method used for seeding of bracket elimination play. Any discrepancies must be reported immediately to <u>site directors</u> and prior to official seeding. It will be the teams' (managers/coaches) responsibility to verify game times and locations on the pool and bracket boards, as changes may occur prior to first bracket game being played.